

## A Web of Things Application Architecture -Integrating the Real-World into the Web

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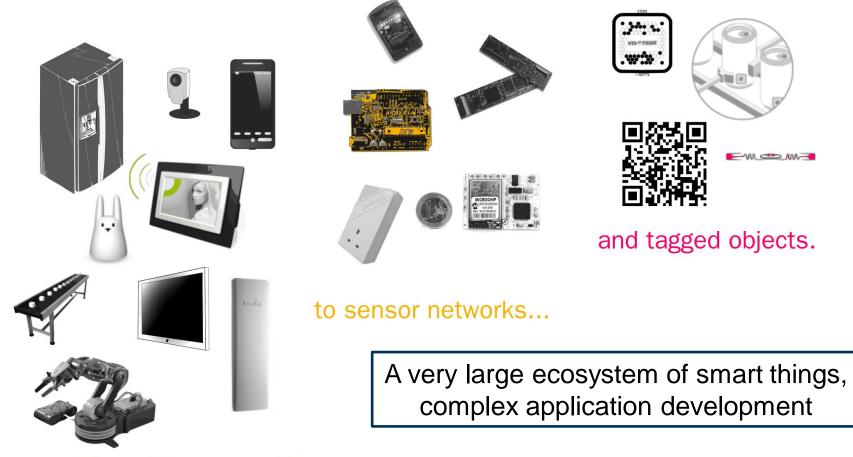


# **Motivation**

#### Why should we bring the Web and real-world devices together?

[flickr.com/photos/moragcasey] Motivation

#### An Increasing Number of Connected Smart Things...



From machines & home appliances...

### Need for a Common Internet of Things Application Architecture

- Application development with smart things:
  - Requires expert knowledge:
    - Hardware/software heterogeneity
    - Lack of common application protocols
  - WSN <sup>[Mot2011]</sup>
     RFID <sup>[Sch2008]</sup>

- Hypothesis: The Web (application archi. of the Internet) can be the application architecture of smart things as well.
- Research Question: «How can the Web be leveraged to ease the development of Internet of Things applications and bring it closer to non-specialists?»

[Sch2008] Schmitt, P. Adoption und Diffusion neuer Technologien am Beispiel der Radiofrequenz-Identifikation (RFID). PhD Thesis, ETH Zurich. [Mot2011] Mottola, L., & Picco, G. P. *Programming wireless sensor networks: Fundamental concepts and state of the art.* ACM Comput. Surv.

Dominique Guinard



## Contributions

- A Web of Things Application Architecture:
  - Adapt and leverage protocols, services and tools of the Web ecosystem
  - Foster a participatory application development:
    - Easier for specialists
    - Closer to Web developers (Web languages), tech-savvies (mashups) and endusers (browsers)
  - Evaluated for WSN and RFID:
    - Simplifies the development and deployment of applications



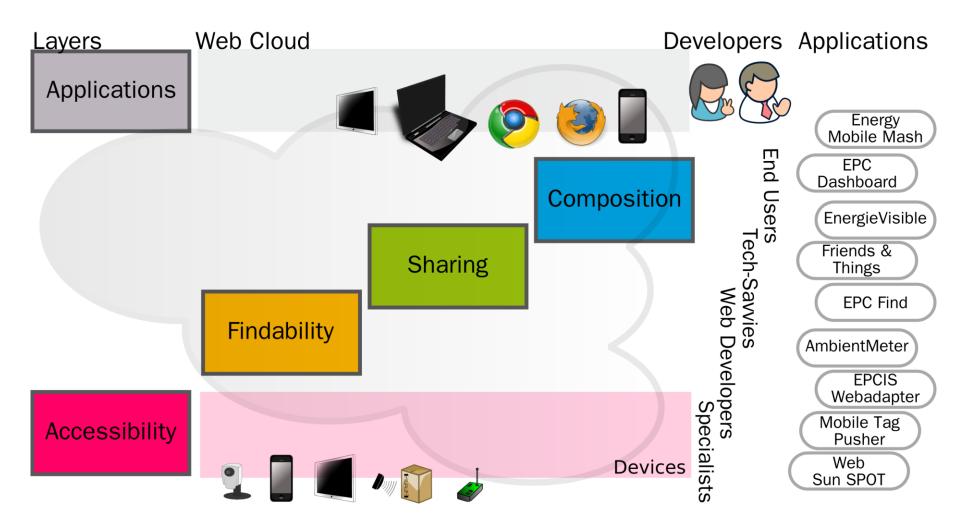
# Web of Things Application Architecture

### Simplifying Application Development in the Internet of Things

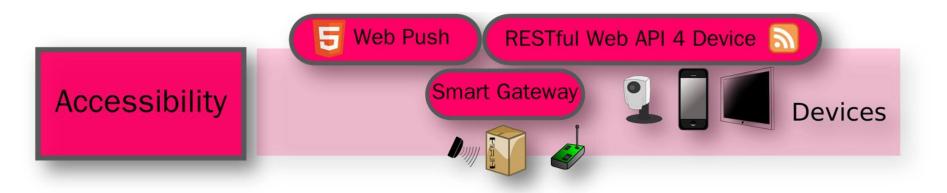
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## Web of Things Application Architecture



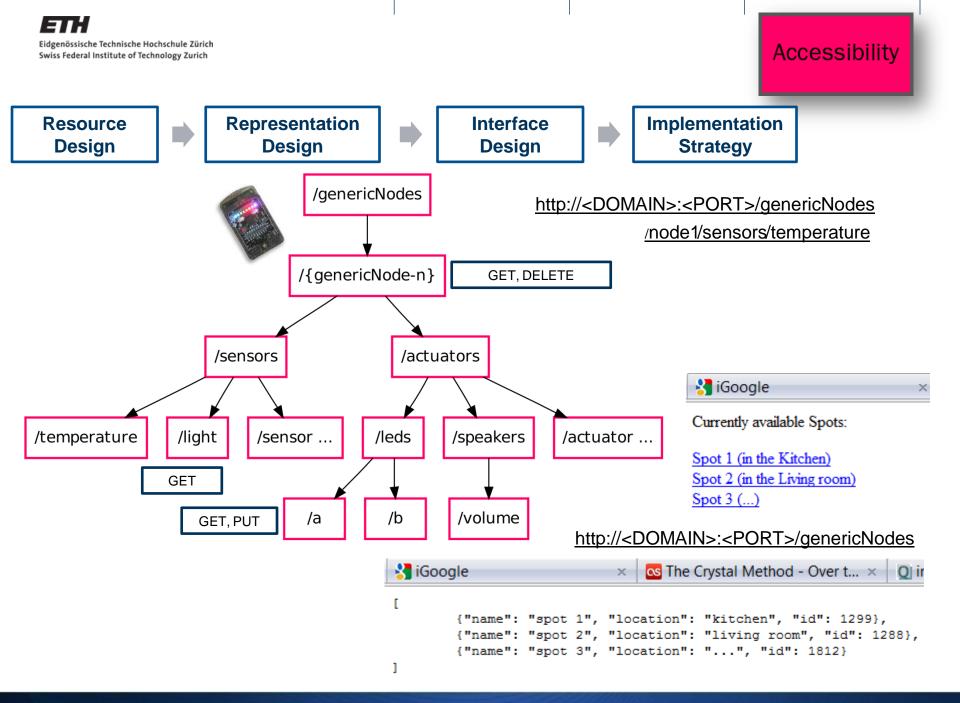
## **Device Accessibility Layer**

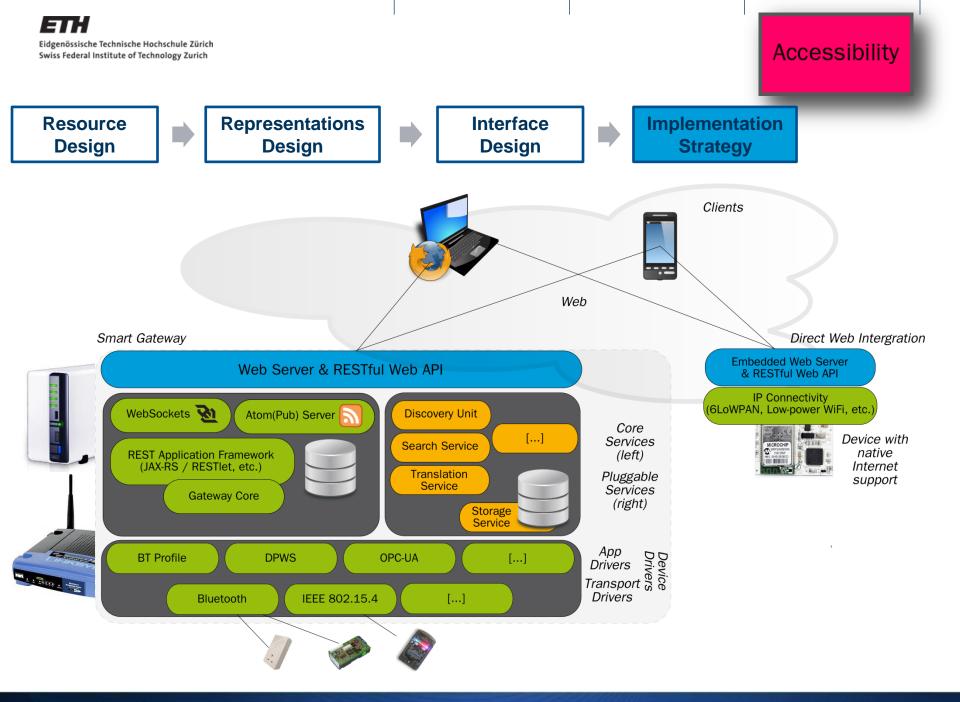


- How do we make smart things accessible on the Web?
- Generic design process<sup>[Gui2010]</sup> for smart things as Web resources:
  - REST<sup>[Fie2000]</sup> and Resource Oriented Architectures<sup>[Ric2007]</sup>

[Fie2000] Fielding, R. (2000). Architectural styles and the design of network-based software architectures. PhD Thesis [Ric2007] Richardson, L., & Ruby, S. *RESTful web services*, O'Reilly Media.

[Gui2010] Guinard, D., Trifa, V., Wilde, E. A Resource Oriented Architecture for the Web of Things. IoT 2010

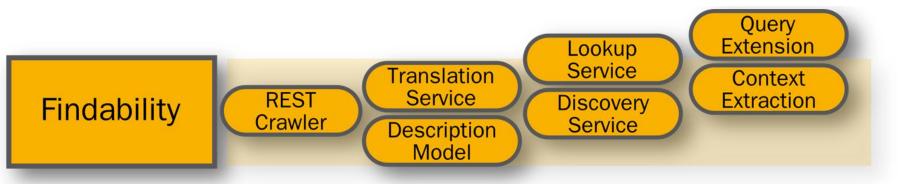






Findability

## **Findability Layer**



- Once smart things are accessible on the Web, how do we enable users to find the right service for their application?
- Enabling Smart Things to be indexed by search engines (lightweight metadata)<sup>[Gui2011]</sup>
- Local lookup and discovery infrastructure [Gui2010a, May2011]

[Gui2011] Guinard, D., Trifa, V., Mattern, F., & Wilde, E. *From the Internet of Things to the Web of Things*. Architecting the Internet of Things (pp. 97-129)

[Gui2010a] Guinard, D., et al. (2010). Interacting with the SOA-Based Internet of Things: Discovery, Query, Selection, and On-Demand Provisioning of Web Services. IEEE Transactions on Services Computing [May2011] Mayer, S., Guinard, D. An Extensible Discovery Service for Smart Things. WoT2011

## **Sharing Layer**

Sharing



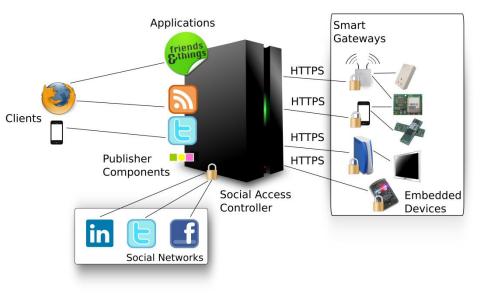
- Once smart things are accessible and findable on the Web, how do we share them?
- Social Web of Things [Gui2010b]

[Gui2010b] Guinard, D., Fischer, M., & Trifa, V. Sharing using social networks in a composable web of things. WoT 2010



## **Social Access Controller (SAC)**

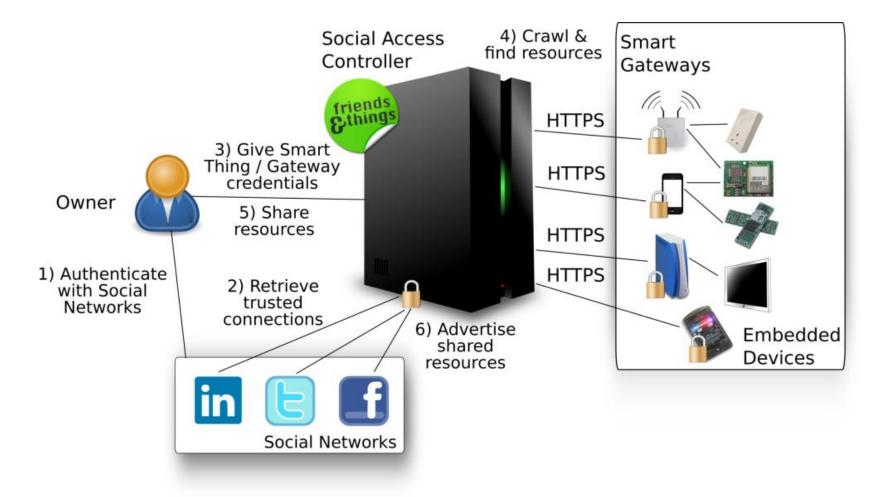
- Existing systems:
  - Require dedicated access control lists (e.g., HTTP Digest or Basic Authentication)
- Leverage social graphs of social networks:
  - Are walled-gardens [Ber2009]
  - Allow sharing data, not services
- Social Access Controller as proxy between clients and smart things



[Ber2009] Tim Berners-Lee. *Twenty years: Looking forward, looking back.* WWW 2009

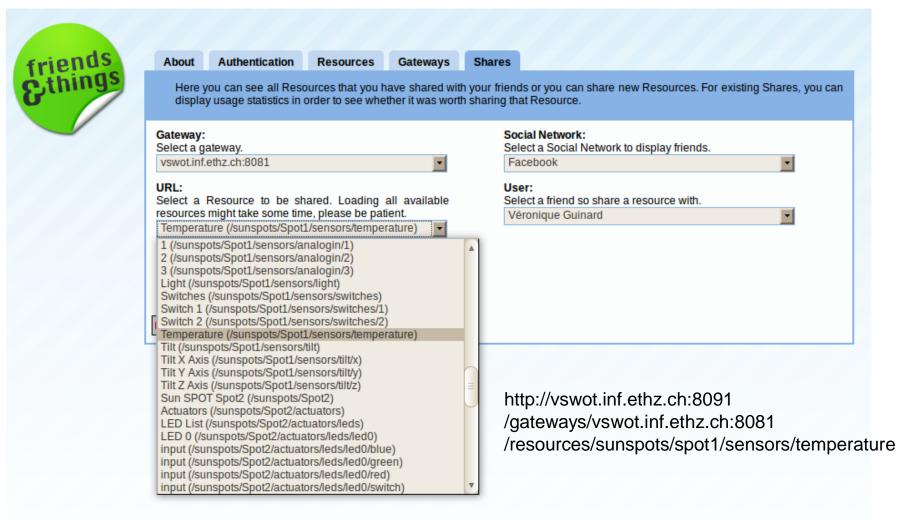


## **Social Access Controller (SAC)**

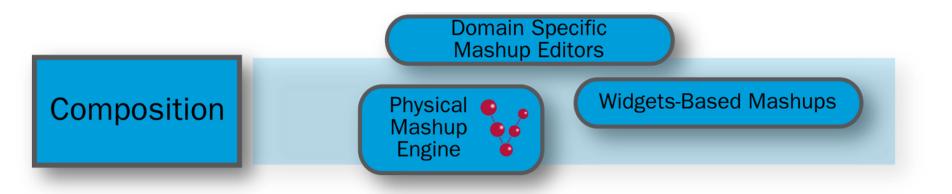




## **Sharing in Friends and Things**



## **Composition Layer**



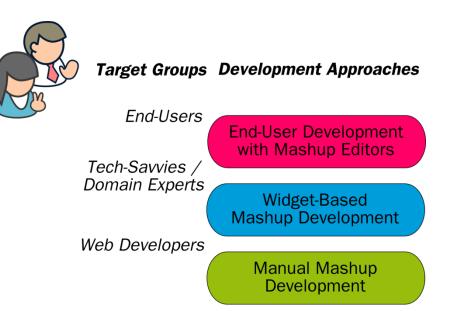
- Once smart things are accessible, findable, shareable on the Web, how do we enable their easy composition by nonspecialists, into new applications?
- Physical Mashups [Gui2010, Gui2010c]

[Gui2010] Guinard, D., Trifa, V., Wilde, E. A Resource Oriented Architecture for the Web of Things. IoT 2010 [Guinard2010c] Guinard, D. *Mashing up your web-enabled home*. ICWE 2010



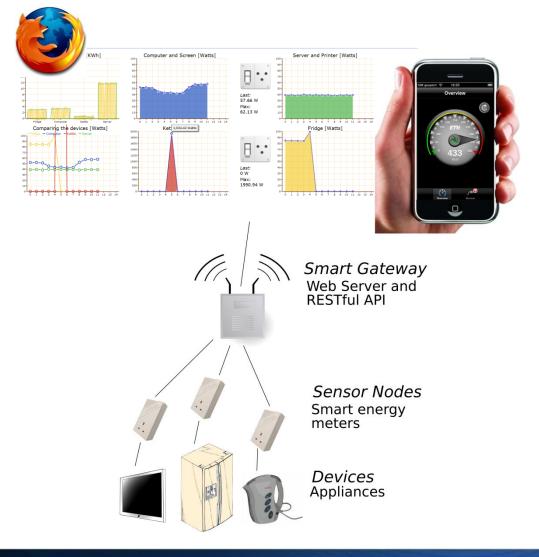
## From Web 2.0 Mashups to Physical Mashups

- Web 2.0 Mashups:
  - "Web applications generated by combining [...] disparate Web sources
     [...] to create useful new services" [Yu2008]
  - Ad-hoc applications accessible to a larger public
- Physical Mashups:
  - Composite Web applications involving smart things and virtual Web services
  - Three development approaches



[Yu2008] Yu, J., Benatallah, B., Casati, F., & Daniel, F. *Understanding Mashup Development*. IEEE Internet Computing

#### **Energie Visible: An Energy-Aware Mashup**



- Developers:
  - Smart Meters as an RESTful Web API:
  - Mashup with any language supporting HTTP
- Users:
  - Used by several families around the world (Energie Visible)



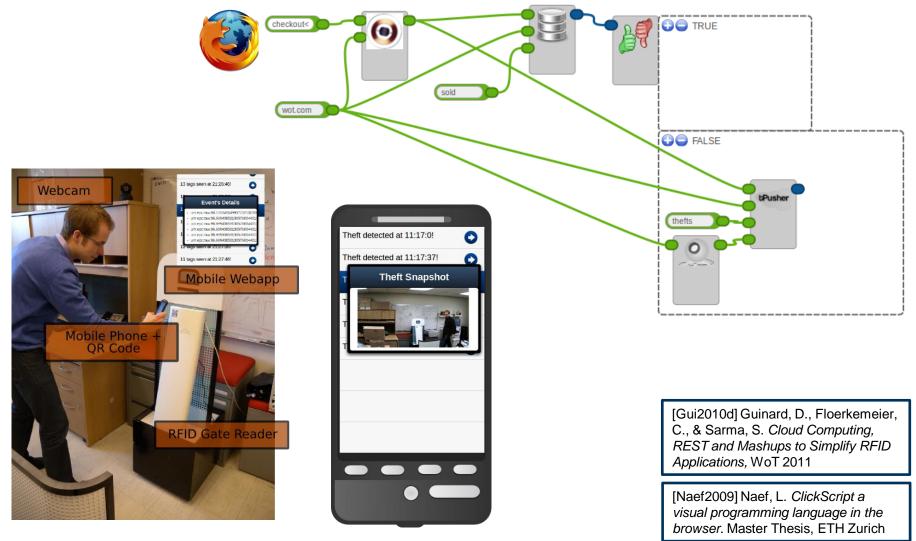
### **EPC Mashup Dashboard: RFID Business Intelligence**



- Developers:
  - RFID Readers & Data in a black-board approach
  - Wizard-based creation of Widgets
  - Merging Web data and real-world RFID data
- Users:
  - Simple Web page providing real-time business intelligence
  - Deployed at the SAP future store



#### **Electronic Article Surveillance as a Physical Mashup**



# **Selected Evaluations**

#### Smart Gateways, Social Access Control & Developers' Experiences

[flickr.com/photos/myfwc]

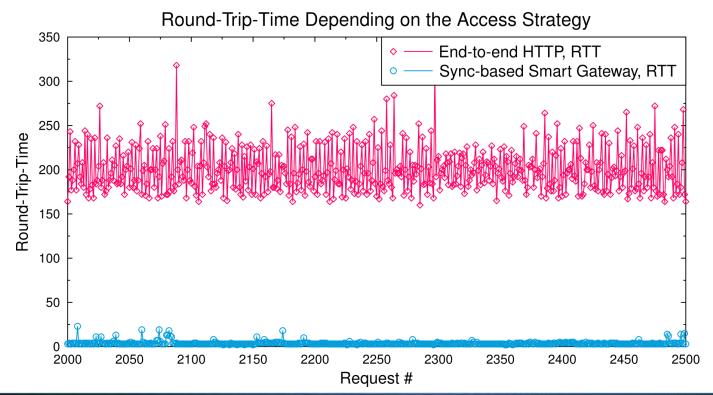




## **Smart Gateway vs Direct Web Integration**

- End-to-end HTTP
  - 7000 (sequential) requests:
    - Avg.: 205 ms, SD: 127.8 ms
    - Min.: 96 ms, Max.: 8.5 sec

- Smart Gateway:
  - 7000 (sequential) requests:
    - Avg.: 4.2 ms, SD: 3.7 ms
    - Min.: 2 ms, Max.: 111 sec

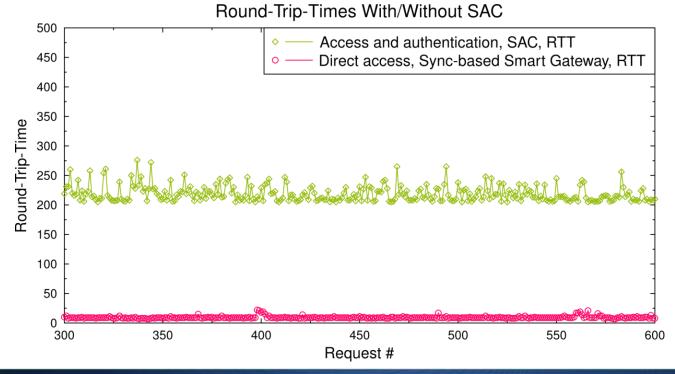




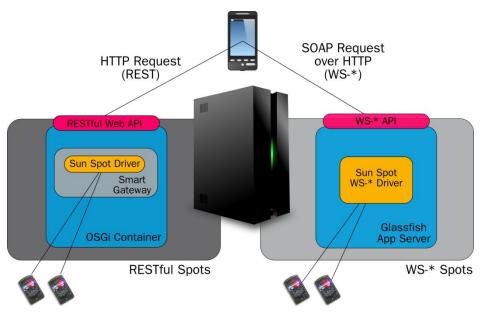
## **Using Social Access Control**

- 1000 requests on a Sun SPOT (Smart Gateway):
- Direct Access:
  - Avg.: 9 ms, SD: 2 ms
  - Max.: 40 ms, Min.: 6 ms

- Through SAC (Facebook), RTT:
  - Avg.: 218 ms, SD: 24 ms
  - Min: 204 ms, Max: 830 ms
  - Most of the RTT (140ms) due to social network login => caching



### Ease of Use? Assessing the Developers' Experience

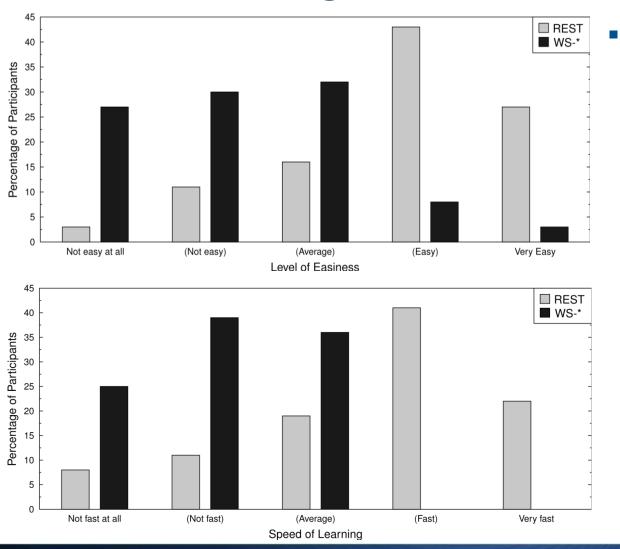


[Yaz2009] Yazar, D., & Dunkels, A. Efficient application integration in IPbased sensor networks. BuildSys 2009

- WS-\* (WSDL, SOAP, etc.) as one of the most comprehensive alternatives (DPWS, DNLA, etc.)
- Performances were compared<sup>[Yaz2009]</sup>, not ease of use
- Study with 69 computer science students
- 2 applications:
  - 1. Android phone accessing a Sun SPOT featuring a WS-\* API
  - 2. Android phone accessing a Sun SPOT featuring a RESTful Web API

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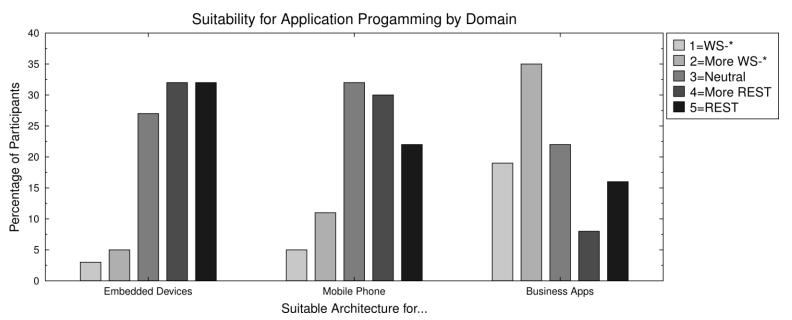
### **Ease of Learning**



#### RESTful Web API:

- 70% easy to very easy to learn
- 63% fast to very fast to learn

## **Suitability by Use-Case and Guidelines**



- REST and Web more adapted to foster adoption by nonspecialists
- WS-\* more adapted for high QoS/security requirements

# **Conclusions, Limitations and Outlook**

#### What did we contribute? What are the current limitations?

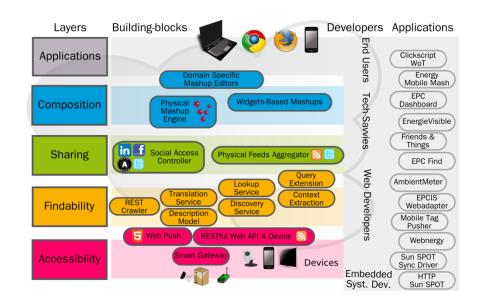
[flickr.com/photos/brapke]



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## **Contributions & Learnings**

- WoT Application Architecture & evaluation in WSN + RFID
  - The Web can be leveraged and adapted as a smart thing application architecture
  - Eases the development & brings it closer to non-specialists
  - Unveils integration possibilities:
    - Browser, search engines, social networks, Web languages, mashups, etc.





## **Limitations & Outlook**

- Not the best approach for every use-case:
  - Real-time, high QoS requirements, battery-life
- Pushing Internet and Web standards forward:
  - Lower foot-print (6LoWPAN)
  - Web push (HTML5 WebSockets, etc.)
  - Metadata for smart things
- Real-world evaluations:
  - Larger deployments, industrial trials (IPSO alliance)
  - Comparisons with other alternatives
  - Evaluating the mashups with more end-users

### Thanks a lot for your attention

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		Jul 2 / Dominique Guinard		SEARC	н
	Things in Discover Ma magazine, newspaper, startups, webofthings,	0	Т	Type and press ente	
Dear all, In the middle of our the Discover magazine for			de tha We sta	e Web of Things is a community of velopers, researchers, and designers at explore the future of the physical We explore how to leverage Web undards to interconnect all types of	b.
<b>NYSIGH</b>	Actually it was a really fun interview and No rocket science but a funny, critical ar of Things and the evolution towards the hat David H. Freedman (the author) de ultraination ha was action me a tricku	nd futuristic look at the Internet Web of Things. Beyond the fact finitely masters the art of	ph to ap	thedded devices (sensors, mobile ones, etc), in order to make them easi use and to integrate in classic Web plications. We aim to build a future We devices that is truly open, flexible, and alable, and we believe Web standards	b

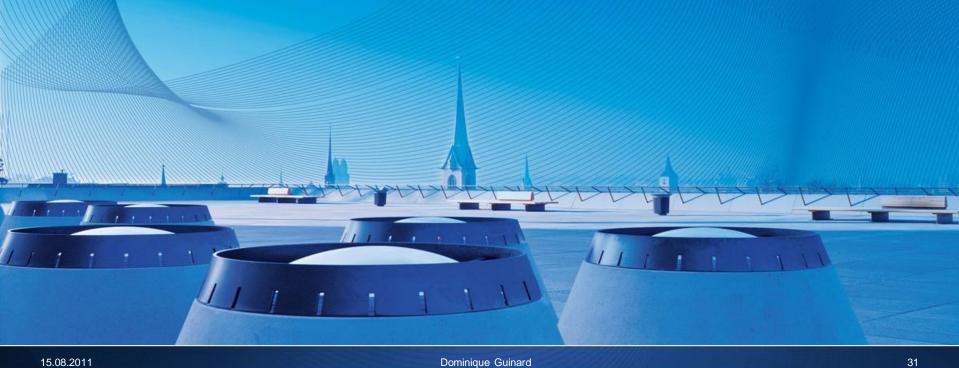
- Dominique Guinard
  - Contact details: www.guinard.org
  - Blog: <u>www.webofthings.com</u>
  - Software: <u>www.webofthings.com/projects</u>
  - Publications

www.webofthings.com/publications

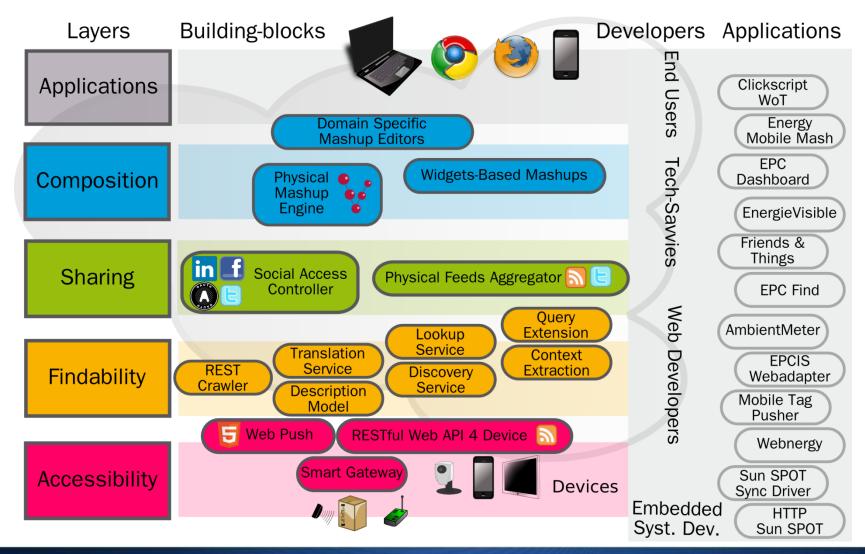


# Backup

Wait! There is a little more...



### **Complete Web of Things Application Architecture**

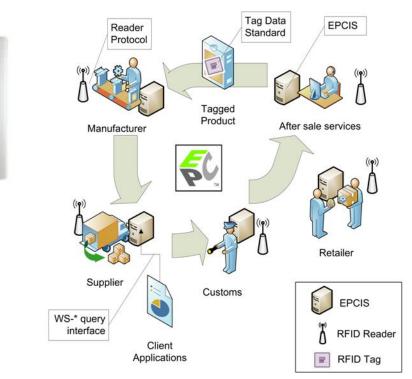


## **Case-Studies**

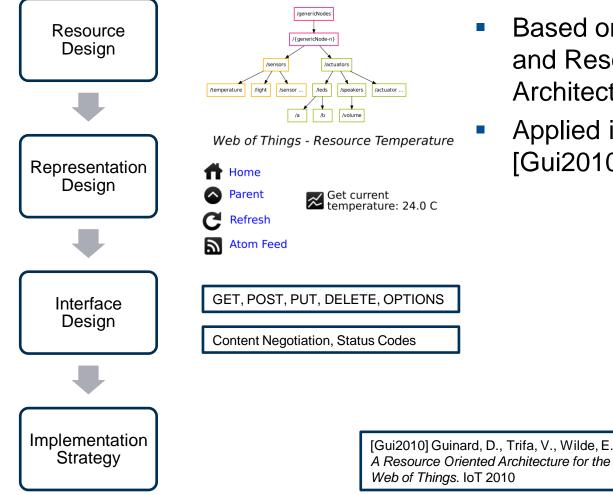
- Wireless Sensor Networks:
  - General Purpose Sensing Platform (Sun SPOTs)
  - Smart Metering Platform (Ploggs)



- Tagged Objects:
  - RFID global network:
    - EPC Network



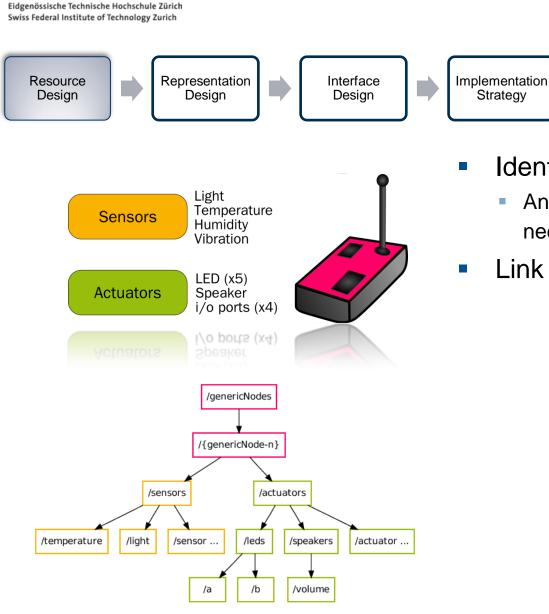
## Web-Enabling Smart Things in 4 Steps



- Based on REST [Fiel2000] and Resource Oriented Architecture [Rich2007].
- Applied it to smart things in [Gui2010].

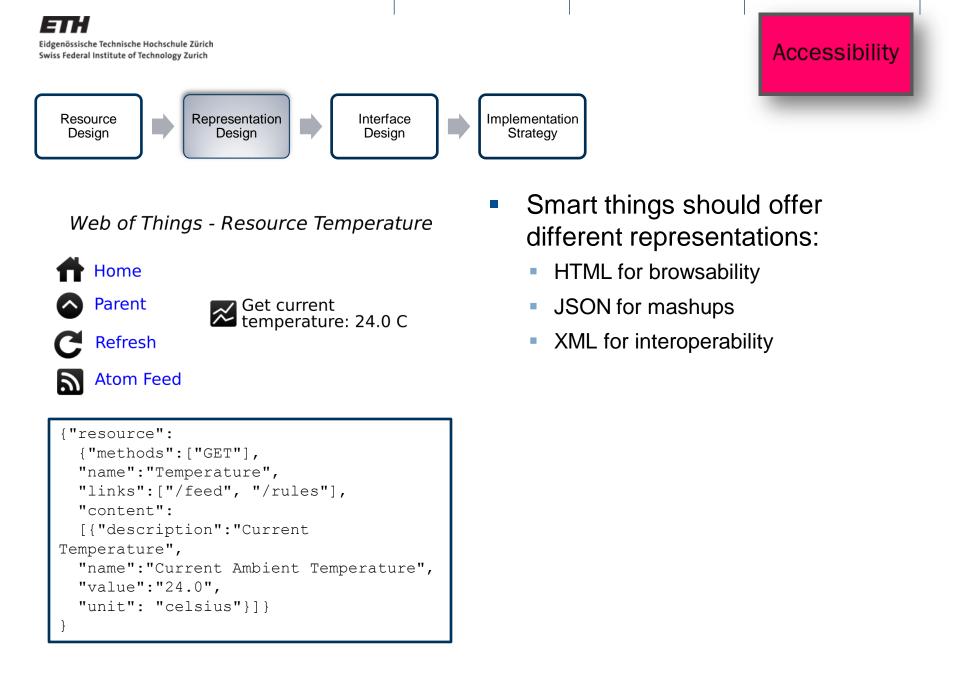
[Fiel2000] Fielding, R. (2000). Architectural styles and the design of network-based software architectures. PhD Thesis

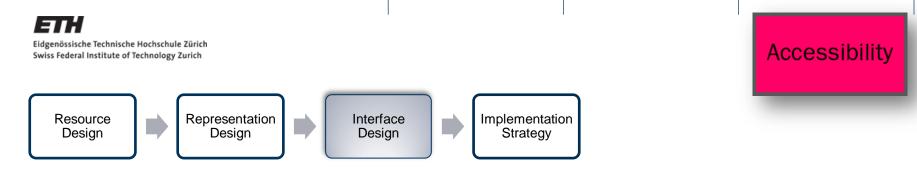
[Rich2007] Richardson, L., & Ruby, S. *RESTful web services*, O□ ReillyMedia.



Accessibility

- Identify Resources:
  - Any component of an application that needs to be used and addressed.
- Link resources together



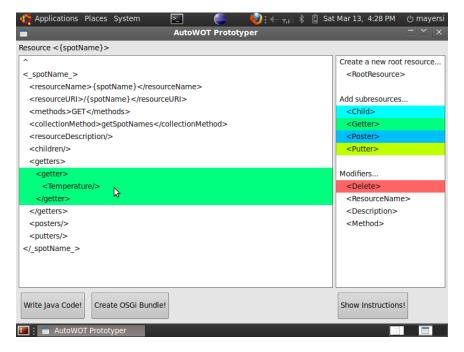


- Leverage content negotiation:
  - Accept: application/json
- Use the HTTP Verbs extensively:
  - GET, PUT, POST, OPTIONS, DELETE
  - GET <u>/genericNodes/2/sensors/temperature</u>
  - PUT <u>/genericNodes/2/actuators /led/1</u>
- Map status codes:
  - 200 OK, 201 Created, 400 Bad Request, etc.
- The presented design process can be automated

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# **Automating the Design Process**

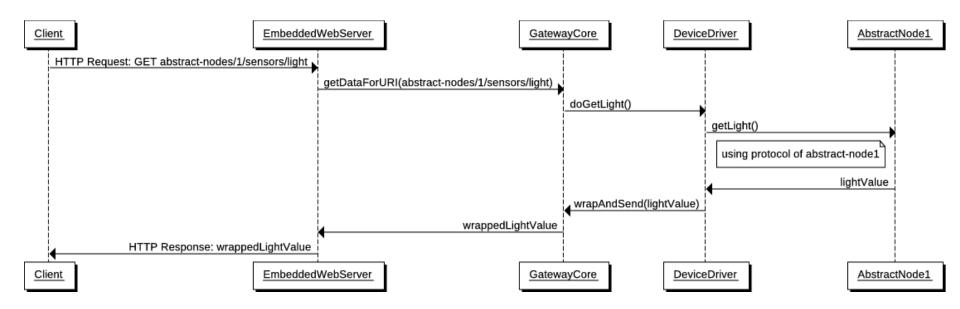
- The design process can be semiautomated through an editor
- Auto-WoT [May2010a] project:
  - Generates the RESTful Web API
  - Wraps it in an OSGi module, loadable as a device driver in a Smart Gateway



[May2010a] Simon Mayer, Dominique Guinard, Vlad Trifa *Facilitating the Integration and Interaction of Real-World Services for the Web of Things*. UrbanIOT 2010

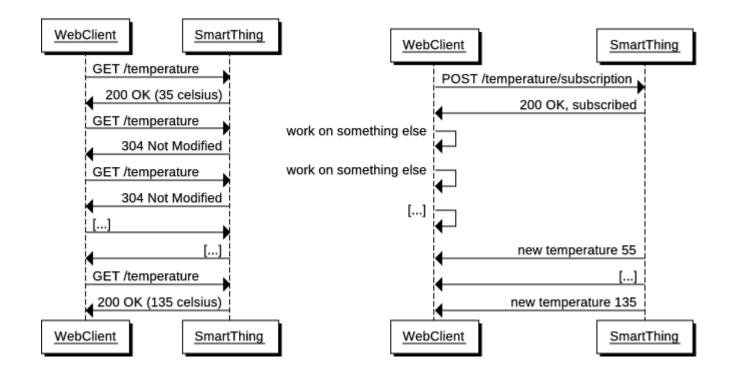
# Accessibility

# **Smart Gateway Mediated Interaction**



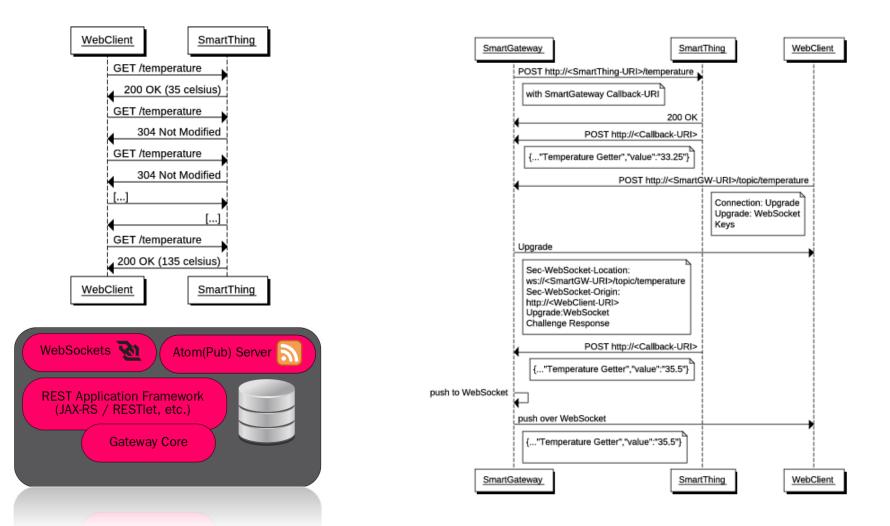


## **Pushing Data From Smart Things**



#### Accessibility

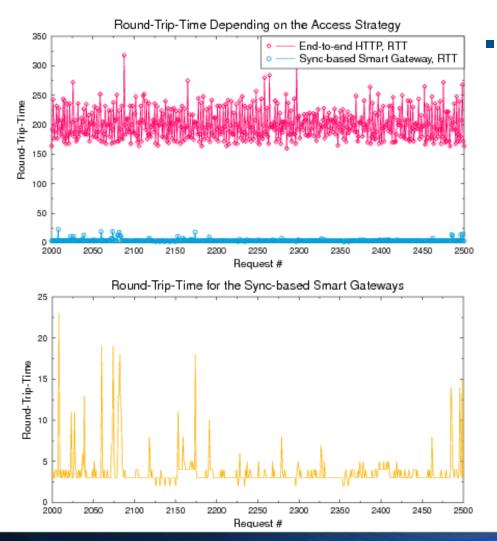
### **Pushing From Web Sockets: t-Pusher Service**





### Accessibility

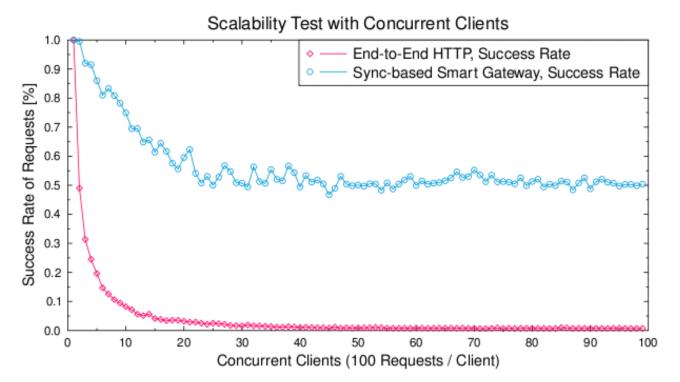
### **Performance Evaluation**



- 7000 (sequential) requests:
  - 1. End-to-end HTTP
    - Avg.: 205 ms, SD: 127.8 ms
    - Max.: 8.5 sec (single request)
    - Min.: 96 ms
  - 2. Syn-based Smart Gateway:
    - Avg.: 4.2 ms, SD: 3.7 ms
    - Max.: 111 sec
    - Min.: 2 ms



### **Scalability / Concurrency Evaluation**



- Smart Gateway sync-based approach
  - Scales better:
    - Strongly depends on the Web server implementation
  - Provides more aged data.

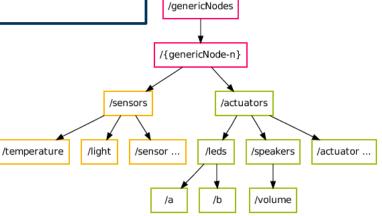
# **Discovery by Crawling**

```
crawl(Link currentLink) {
   new Resource() r;
   r.setUri = currentLink.getURI();
   r.setShortDescription = currentLink.text();
   r.setLongDescription = currentLink.invokeVerb(GET).
      extractDescriptionFromResults();
   r.setOperations = currentLink.invokeVerb(OPTIONS).
      getVerbs();
   foreach (Format formats: currentFormat) {
      r.setAcceptedFormats =
      currentLink.invokeVerb(GET).
      setAcceptHeader(currentFormat);
   }
   if (currentLink.hasNext())
      crawl(currentLink.getNext());
}
```

 Thanks to the Accessibility Layer (REST), smart things can be crawled

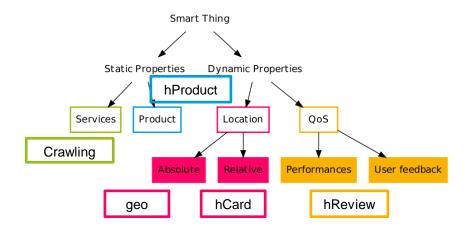
Findability

- Shortcomings:
  - Rough descriptions (UIs)
  - Does not enable automated mashup integration



Findability

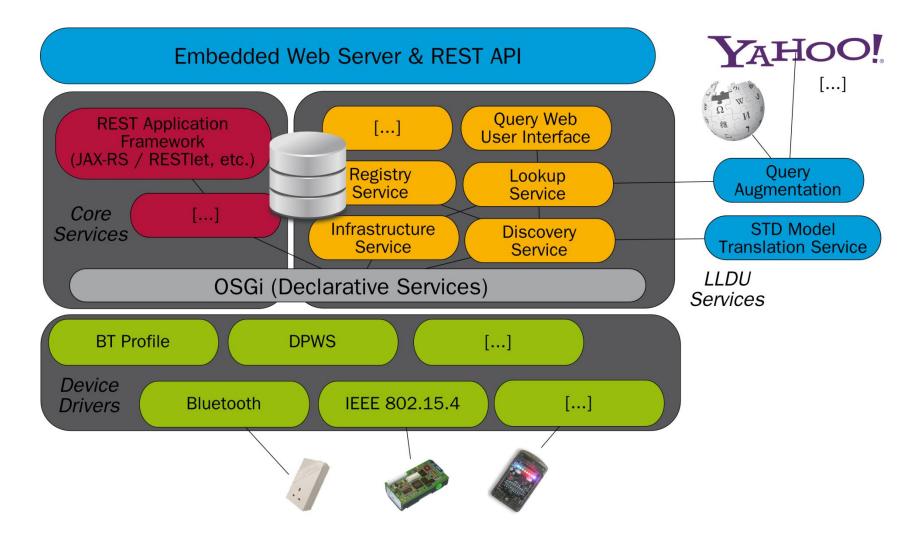
### **Metadata Description: Smart Things Description Model**



- Description model for:
  - Findablility through existing search engines
  - Automatic integration into mashups
- Crawling algorithm gathers the minimal information:
  - Read URLs
  - GET & OPTIONS on resource
  - Content-negociation
- Compound of microformats: hProduct, hCard, geo, hReview

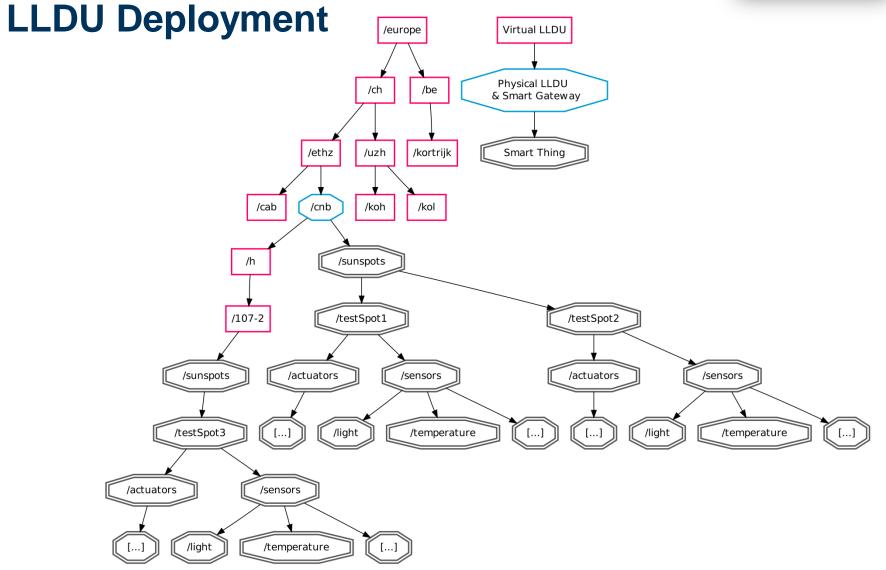
Findability

# Local Lookup and Discovery Units (LLDUs)

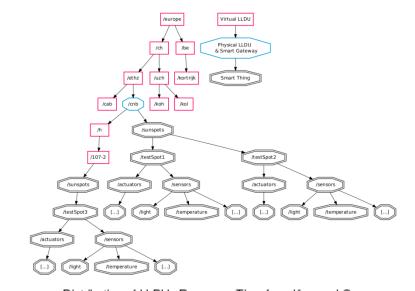




### Findability



### **Infrastructure Performance Evaluation**

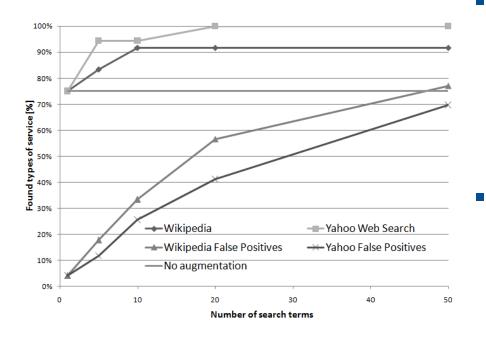


Distribution of LLDUs Response Time for a Keyword Query 1000 Min: 12 [ms] 900 Max: 3735 [ms] Avg:619[ms] 800 700 of Requests 600 500 400 300 200 100 0 0 500 1500 2000 2500 3000 3500 Response Time [ms]

- LLDU tree:
  - Depth of 6
  - 11 virtual LLDUs
  - 1 Physical LLDU (LLDU + Smart Gateway)
    - 2 Sun SPOTs
    - 61 virtual services
- LLDU on a PC (2.4 GHz, 2 GB of RAM):
  - 10000 keywords queries ("light")
  - Avg: 619 ms
  - Min: 12 ms
  - Max: 3735



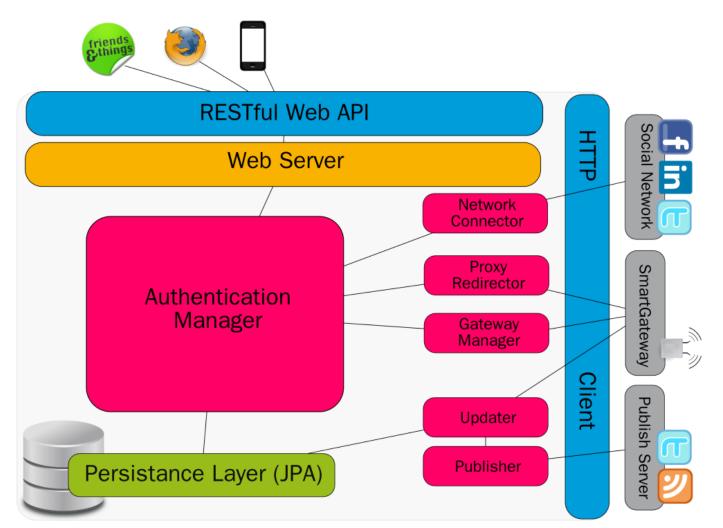
### **Query Extension Evaluation**



- 17 neutral developers:
  - Each describes one device and at least two services (based on the STD model)
  - RFID readers, robots, smart meters, etc.
  - Search keywords provided by 7 IT people:
    - No augmentation: 70%
    - Wikipedia: ~90%
    - Yahoo Web Search: 95-100%
    - Optimum: Yahoo with 5-10 added keywords (95%).

Sharing

## **Social Access Controller (SAC) Architecture**



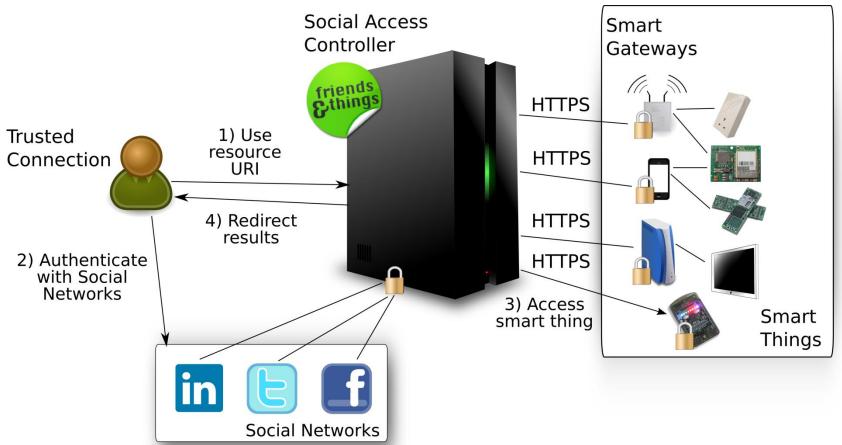
### Sharing

### **Friends and Things: User Interface**

Iocalhost:8082/EnergyMonitor			
Iocalhost:8082/EnergyMonitor/ploggs.html			
V localhost:8082/EnergyMonitor/ploggs/Kettle/status.html			
Accessed twice.			
@Open in new window     ■Open here     ③Make REST request     □     △Add     □    □     □    □    □    □    □    □    □    □    □    □    □	d Feed Jelete		
Request Data: URL-encoded data to be sent to the resource, e.g.: key1=value1&			
status=off friends		nave shared with	Shares h your friends or you can share new Resources her it was worth sharing that Resource.
Submit Submit	<ul> <li>Here you can see all Resources that you h Shares, you can display usage statistics in on</li> <li>Gateway:</li> </ul>	nave shared with rder to see wheth	h your friends or you can share new Resources. her it was worth sharing that Resource. Social Network:
Status of Kettle	Here you can see all Resources that you h Shares, you can display usage statistics in on	nave shared with rder to see wheth	h your friends or you can share new Resources her it was worth sharing that Resource.
Submit Submit	<ul> <li>Here you can see all Resources that you h Shares, you can display usage statistics in on</li> <li>Gateway: Select a gateway.</li> </ul>	ave shared with rder to see wheth t t t ailable	h your friends or you can share new Resources. her it was worth sharing that Resource. Social Network:



**Accessing Shared Smart Things: WSN** 



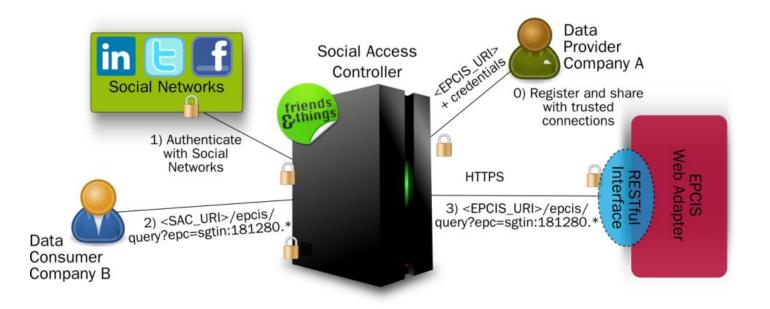
http://vswot.inf.ethz.ch:8091/gateways/vswot.inf.ethz.ch:8081/

resources/sunspots/spot1/sensors/temperature



#### Sharing

## **Accessing Shared Smart Things: RFID**



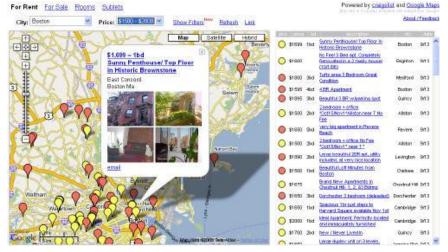
http://vswot.inf.ethz.ch:8091/gateways/vswot.inf.ethz.ch:8080/resources/epciswebadapter/rest/1/eventquery/result?epc=urn:epc:id:sgtin:181280.\*

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### Composition

# From Web 2.0 Mashups to...

- Web 2.0 Mashups:
  - "Web applications generated by combining [...] disparate Web sources [...] to create useful new applications or services" [Yu2008]
- Composite applications with:
  - Lightweightness and simplicity
  - Acessibility to larger public
  - Prototypical or opportunistic nature



[http://www.housingmaps.com]

[Yu2008] Yu, J., Benatallah, B., Casati, F., & Daniel, F. *Understanding Mashup Development*. IEEE Internet Computing



### Composition

### **Manual Mashups with Energie Visible**



### Composition

# Adapting a Mashup Editor

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		ngo Machuno	
ClickScrip	ot for Web of Thi	ngs masnups	
Execution View O Console O	Options O Library O Tutorial (		
CS.Statement	stributton sequence string num		atted distary concit match register (reset
cs.math	(i)	er is greater is equal pum2st st2	Cosmitationes
cs.web.things	acceleratio isoReader WebEPCIS iPushe	• • • • • • • • • • • • • • • • • • •	
Actions: Clean Up Run Rej	peated Run )( Stop ) Accept incoming e	vents ] runs: 0 status: 🕞	
(veit conv			[http://www.clickscript.ch]

\$.ajax({
url: "http://" + ip + "/sunspots/" +
<pre>name + "/sensors/temperature",</pre>
type: "GET", dataType: "json",
<pre>success: function(result) {</pre>
var temperature =
result.resource.getters[0].value
<pre>state.outputs.item(0).setValue(temp)</pre>
<pre>component.finishAsync();</pre>
} []});

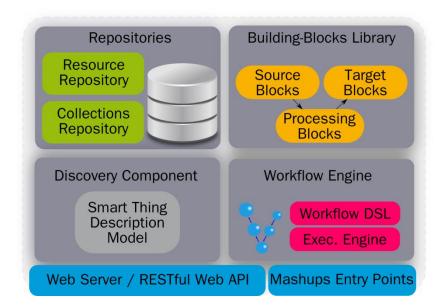
[Naef2009] Naef, L. *ClickScript a visual programming language in the browser*. Master Thesis, ETH Zurich **Building Mashup Editors: Physical Mashups Framework** 



Requirements:

End-User Development with Mashup Editors

- Support for event-based mashups
- Support for dynamic building-blocks
- Support for non-desktop platforms
- Support for application specific editors



### Composition

End-User Development with Mashup Editors

# **Physical Mashup Lab Deployment & Mobile Apps**







# **Mobile Energy Mashup Editor**

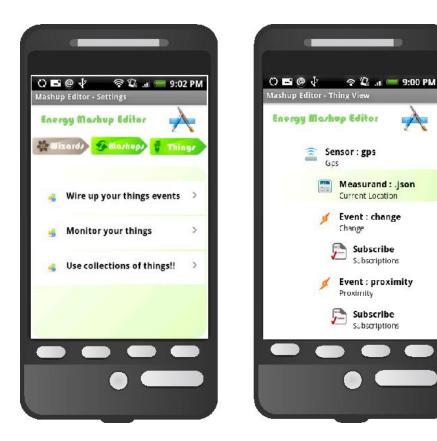


- Android-based mashup editor for mashable homes
- Uses the Physical Mashup Framework RESTful Web API
- Findability Layer for automatic building-blocks generation

[Guinard2010c] Guinard, D. *Mashing up your web-enabled home*. ICWE 2010

### Composition

### Mobile Energy Mashup Editor cont'd



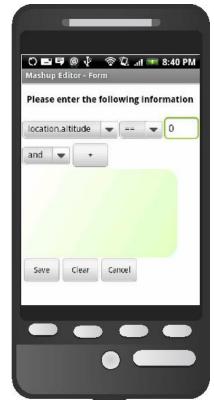
- Lets end-users create simple rules to optimize their energy consumption:
  - Turn the heating on only when I am driving home and temp < 18 deg.</li>
  - Turn off the lights when sun light is strong enough.
  - Android-based mashup editor.
- Uses the Physical Mashup Framework RESTful Web API.
  - Uses the Findability Layer for automatic building-blocks generation.





### Mobile Energy Mashup Editor cont'd





 JSON reflection to generate adapted UIs.

### **REST vs WS-\*: Guidelines**

Requirement	REST	WS-*	Justification
Mobile & Embedded	+	-	Lightweight, IP/HTTP support
Ease of use	++	-	Easy to learn
Foster third-party adoption	++	-	Easy to prototype
Scalability	++	+	Web mechanisms
Web integration	+++	+	Web is RESTful
Business	+	++	QoS & security
Service contracts	+	++	WSDL
Adv. security	-	+++	WS-Security