


# Mobile Adventure

*Reconfiguration in ad-hoc networks.*

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- DoCoMo Euro Labs
  - Example Problem:
    - The synchronized reconfiguration problem
    - A time-out based algorithm
      - joint work with B. Souville
  - Some thoughts & questions

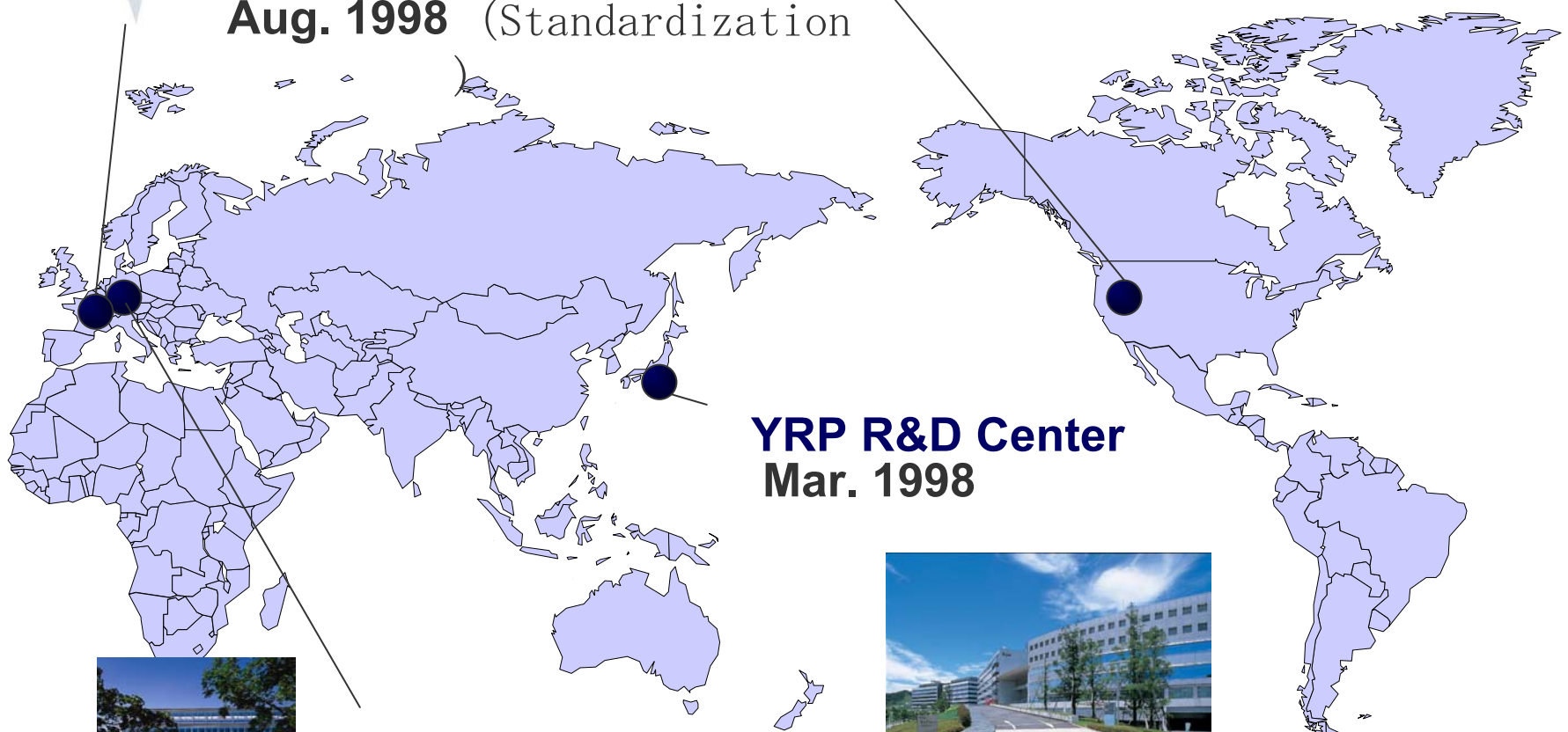
# NTT DoCoMo's R&D Centers

**DoCoMo Europe**  
Aug. 1998 (Standardization)

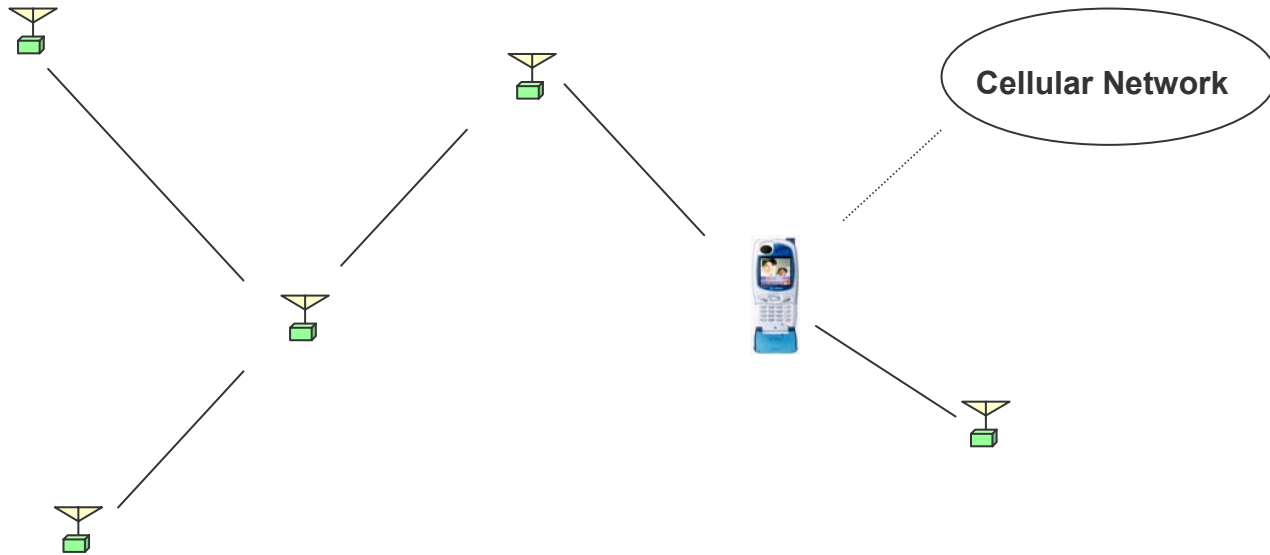
**DoCoMo USA Labs**  
Nov. 1999

**YRP R&D Center**  
Mar. 1998

**DoCoMo Euro-Labs**  
Nov. 2000



# Synchronized Reconfiguration Problem



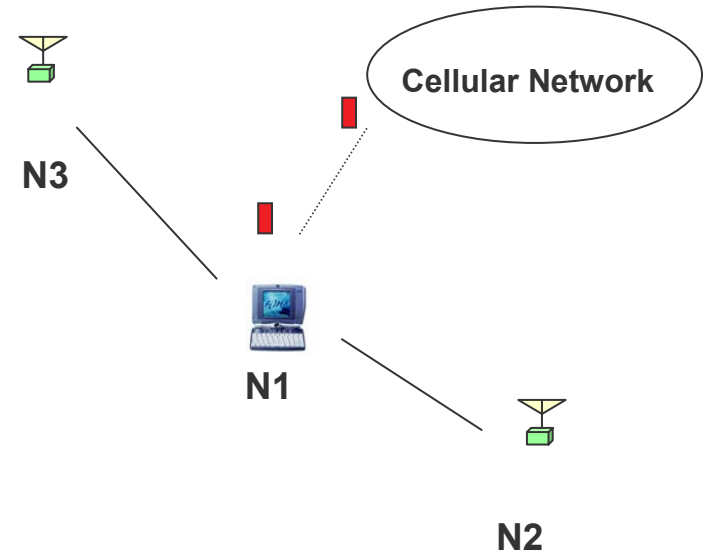
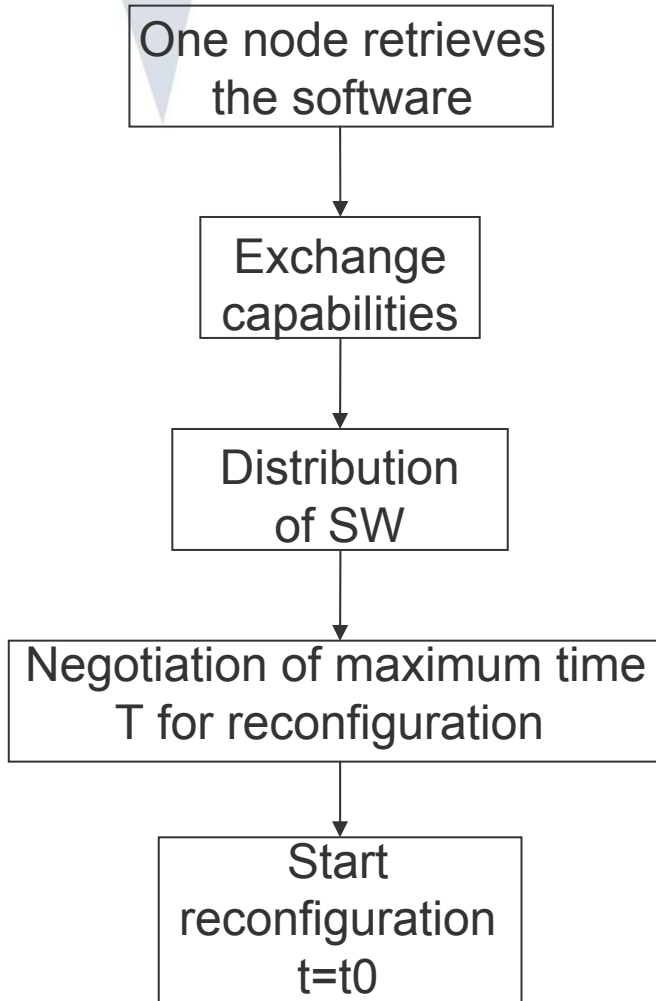
Simultaneous reconfiguration of mobile nodes

- Software upgrade, reconfiguration
  - may include all communication layers
  - may fail and fallback is needed
- No central control
- All connected nodes shall have same configuration
- Dynamic nature of ad-hoc networks

- Change ad hoc Routing protocols
  - AODV and DSR
    - Change of routing protocols according to network load and mobility characteristics
    - Fallback signal
      - IEEE 802.11 broadcast message on the MAC layer
- Software radio reconfiguration
  - IEEE 802.11 and Hiperlan/2
    - Main differences on the MAC layer
    - Small differences on the Physical layer
    - No fallback signal
- Change frequency, e.g. in IEEE 802.11
  - No fallback signal

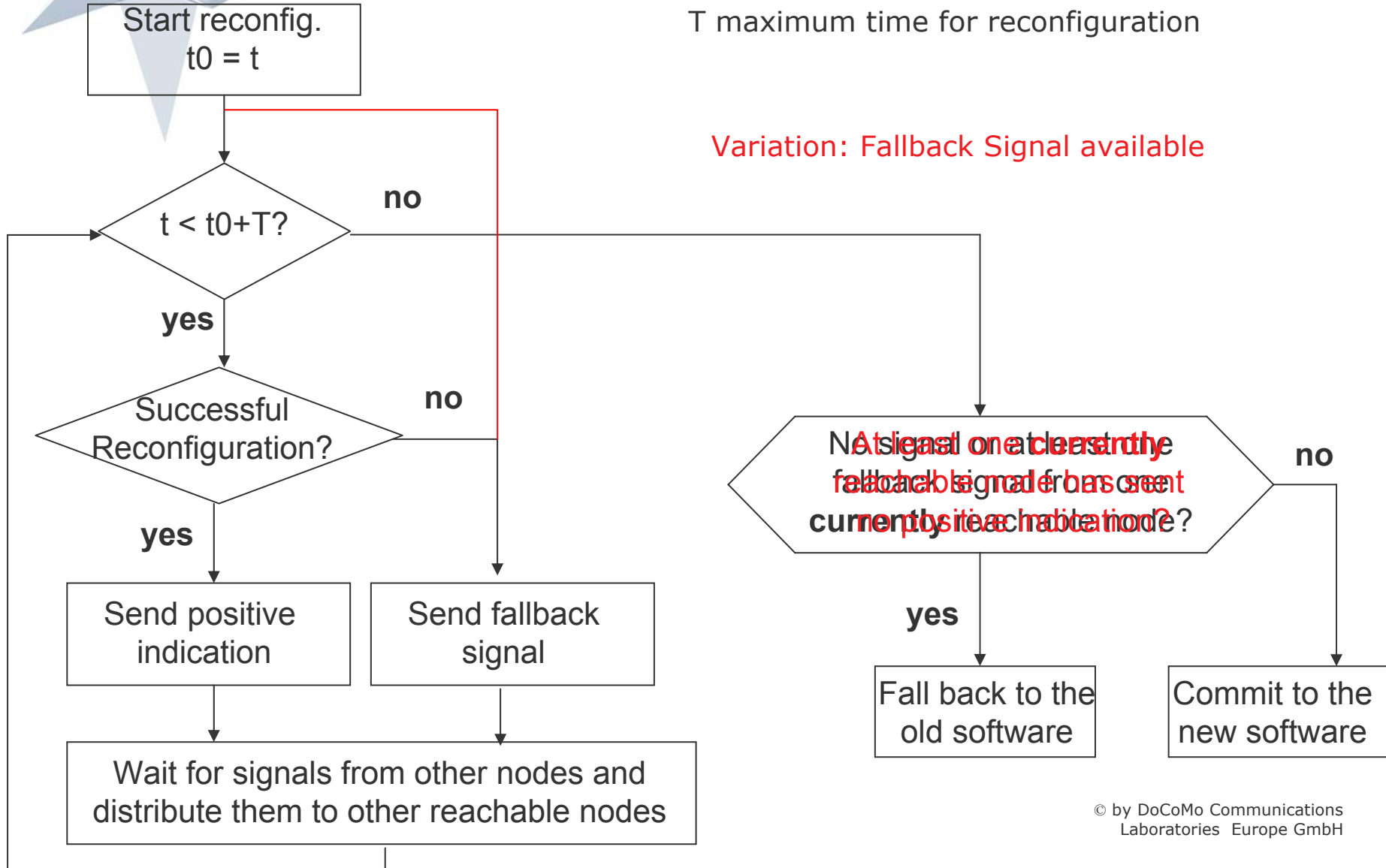
- Assumptions
  - Mobility of the nodes
    - Ad hoc network may split into several groups
  - No communication possible during reconfiguration
  - Reconfiguration failures possible
  
- Requirements
  - Consistency properties
  - Fallback signals in the case of reconfiguration failures (optional)

- Goal: Connected groups have same configuration
  - Connected refers to a specific decision time point (agreed time out)
- Problem
  - Cannot distinguish two cases
    - node moves away
      - don't care
    - node fails with reconfiguration
      - May be detected with fallback signal
      - Do fallback
- Variations
  - Do fallback if node disappeared, but no fallback signal





# Time-out based algorithm Reconfiguration phase



- „Coordinated operations“ are not possible in asynchronous systems with failures (in theory)
  - e.g. distributed consensus, transactions, etc
  - theoretical results assume „infinite wait“
    - no time out
    - need approximate solutions
  - Relevance for intermitted communication?
    - e.g. due to reconfiguration
    - sensor sleep mode
- What kind of ad-hoc coordination is possible/needed?