Applications with little or no rebound

Digitalization and the rebound effect

Olivier Bitter, Digitalization and the Rebound Effect seminar, HS2020, ETH Zürich

## A thought experiment



Budget: 100 CHF Goal: Drive as far as possible.



# Application 1: Japanese vending machines

### Japanese vending machines (VM)

- 5.4 Millions machines (1990).  $\rightarrow$  One machine per 23 Japanese.
- 3.7% of total electricity consumed in Japan (Coleman 1997).
- Biggest contribution from refrigerated VMs that are running 24/7.
- Energy efficiency improved by 58% within 15 years (since 1990).



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Image source: https://commons.wikimedia.org/wiki/File:Vending\_machine\_of\_soft\_drink\_and\_ice\_cream\_in\_Japan.jpg 4

## Where is the rebound?

### Hilty's hypothesis:

- Old machines required a lot of consumers to be profitable.
  - $\rightarrow$  Only installed in large offices.
- Efficient machines open up the marked: Profitable to install in smaller offices.

Data for EU, but it is roughly the same in all economies.





Linear decrease of potential customers per machine generates exponential increase of marketable VMs.

### Worse than rebound...

### A1 < A2



### How it looks in reality:



## Expectation



### **Underlying assumptions:**

- 1. If money can be made, money will be made.
- 2. Increased efficiency ⇒ Reduced operational cost.
- 3. Growth of VM market is only limited by the operational cost.

## Reality



[1][4]

### **Limiting factors**

Two additional factors limiting the growth of japanese VMs:

### Space



Area south of meguro station. (Image source: https://sagasoda.com)

### Fukushima nuclear disaster (2011)



Aerial view of the fukushima catastrophe/ (Image source: https://peaceandjustice.org.uk)

## Application 2: Multi-site conferences

### **General idea**



### **General idea**



### **General idea**



### System under study: 2-site event

- Between University of Zurich and Nagoya University.
- 531 participants (372 in Davos, 159 in Nagoya).
- Partially shared events due to time-difference.



### **ICT infrastructure**



### TelePresence system by Cisco.

### **Social interactions during breaks**



Attendees were generally satisfied with the cross-site interactions. (Q&A, coffee breaks etc.)

2

### **Measuring environmental impact (EI)**

- Investigate difference in CO2 emissions between 1-site and multi-site model.
- Non travel-related El assumed to be the same in both models. (I.E. Program booklet, flyers, hotel stay etc.)
- 96.3% of El in 1-site conferences due to travel of attendees (Hischier and Hilty).
  ⇒ Focus only on rebound effects w.r.t. travel.
- Impact of additional ICT infrastructure needed for 2-site event was shown to be negligible (even under most pessimistic assumptions).

### Assessing the travel emissions

- Estimates from ecoinvent database.
- Attendees specified specified the different travel stops, and used means of transportation.

**Example:** 

- 1. Airplane: New York  $\rightarrow$  Paris
- 2. **Airplane**: Paris  $\rightarrow$  Zurich;
- 3. **Train**: Zurich Airport  $\rightarrow$  Davos



CO2 emissions in kg per passenger kilometer

## Nagoya-only - AS-IS - Davos-only

 Hypothetical scenarios obtained from survey + extrapolation: "Would you travel to Nagoya if the conference was only in Japan?"

**Alternative scenarios** 

• Hypothetical travel routes were calculated under very conservative assumptions: Only train + direct long-haul flight.

2

### **Results: travel emissions**



21

participants

[2]

### Substitution: Davos-only ⇒ Davos-Nagoya

Attendees	Davos-only	Davos-Nagoya		
Davos	372	372		
Nagoya	76	159		
	76	+ 83		

- 76 who would have travelled to Davos, will still travel to Davos.
- 83 additional Japanese will attend if there is the possibility to attend in Nagoya.
  → This is the expected rebound: 2-site attracts more people than 1-site.
- Still: Overall reduction of CO2 by almost 50%: 235 t  $\rightarrow$  119 t. (last slide)
- Similar results in the other substitution (Nagoya-only  $\rightarrow$  Davos-Nagoya).

# Application 3: Real-time feedback during showers

[1][4]

## The salience bias



"The salience bias describes our tendency to focus on items or information that are more noteworthy while ignoring those that do not grab our attention."

Image source: https://thedecisionlab.com/biases/salience-bias/

Quote source: https://thedecisionlab.com/biases/salience-bias/

### [3][10][11]

### **Salience bias example: Showering**

- Immediate "reward" of sensual comfort during warm showers overshadow the negative EI of water and energy consumption.
- Idea: Make energy consumption more salient by real-time feedback.
- Many people indicate willingness change behaviour in order to protect environment. (Diekmann et al. 2009, Naderi 2011)



### 31819

### **Environmental impact of showers**

- On average: 45 L of hot water per 5 minutes of showering.
  - $\rightarrow$  Requires 2.6 kWh to heat up.
- Water heating is second biggest contributing factor to residential energy usage.
- 14%-18% of average home's energy use. (Swiss Federal Office for the Environment 2013)



Energy consumption in kWh

### The device

- Activated automatically each shower.
  → Unit of measurement = 1 shower.
- Measures energy and water consumption.
- Also displays water temperature and duration of shower.
- Polar bear: ice floe melts as energy consumption increases.



### **Experimental conditions**

- Duration of study: 2 month.
- Roughly 700 participating households.
- Only 1- and 2-person households were admitted.

### Control

• Water temperature [°C]



#### **Real-time condition**

- Water temperature [°C]
- Water consumption [L]
- Energy consumption [kWh]



### Real-time + past feedback

- Water temperature [°C]
- Water consumption [L]
- Energy consumption [kWh]
- Water consumption of previous shower [L]

1||4

### Results





### Results





### Results

22% drop of

energy use.





[3]

Conclusion

### **Comparison of the applications**

1: Japanese VM	2: Multi-site conferences	3: Real-time feedback	
Rebound effect dramatically reduced by market saturation. ⇒ Energy improvements translate directly to reduced energy consumption.	Rebound might not be as bad if the efficiency gain is sufficiently big.	Consumer "becomes more efficient" (i.e. uses less energy to shower). ⇒ Directly translates to energy savings.	

## The car example (cont.)



	Japanese VM	Multi-site conferences	Real-time feedback
Scenario 0	Limited Market	Large efficiency increase	Becoming CO2 aware
Fuel price: 1 CHF/L	Fuel price: 2 CHF/L	Fuel price: 1 CHF/L	Fuel price: 1 CHF/L
Efficiency: 1 km/L	Efficiency: 2 km/L	Efficiency: 4 km/L	Efficiency: 1 km/L
Distance: 100 km Fuel used: 100 L	Distance: 100 km Fuel used: 50 L	Distance: 200 km Fuel used: 50 L	Distance: 50 km Fuel used: 50 L

Closing thoughts

### The rebound dilemma (from an economic perspective)



### **Energy sufficiency**

**"Energy sufficiency** goes beyond **energy efficiency**: it's about having enough but not using too much. It's about doing things differently; about living well, within the limits."

- Cycle to a nearby destination instead of using car.
- Reduce thermostat by 1 degree.
- Shower less.



## Downshifting



Source: Paramount pictures

### Higher income ⇒ Higher GHG emissions



#### **Figure 7. Estimates of GHG emissions for different income groups in the UK** *Source: Chitnis et al Figure 4*

[5][11]

Thank you :-)

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