



Distributed Systems 2014 – Assignment 2

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Web Services

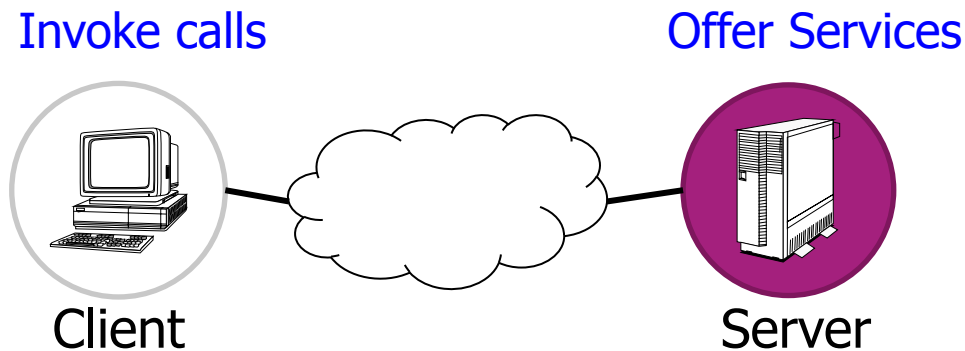
Overview

- Quick walkthrough of Web application architectures
 - WS-* **W**eb **S**ervices
 - **R**epresentational **S**tate **T**ransfer (REST)
- Exercise 2
 - Overview
 - Tasks
 - Hints & Anchors

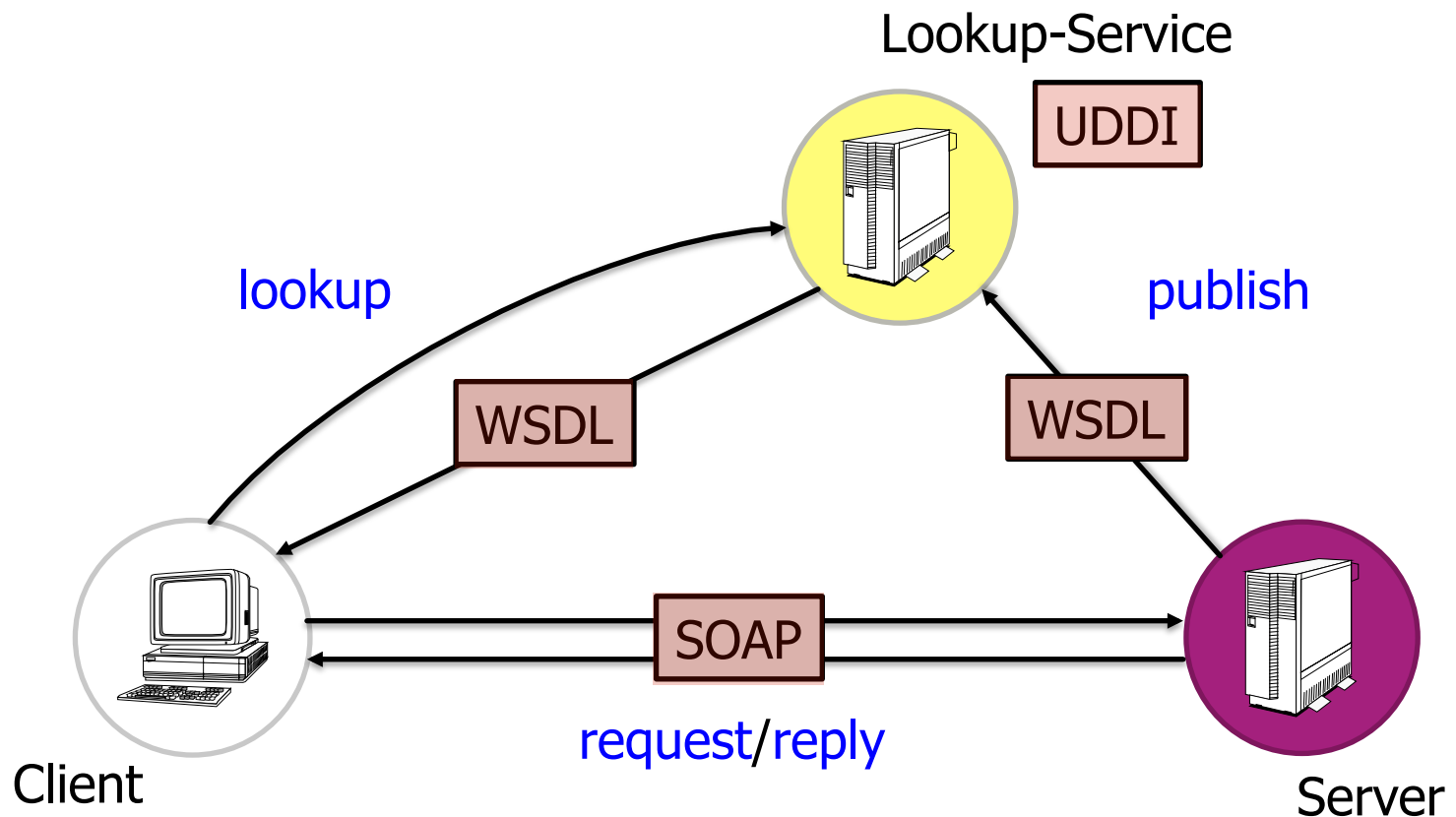
Web Services

- Definition:

“ A Web service is an application component accessible over open protocols”

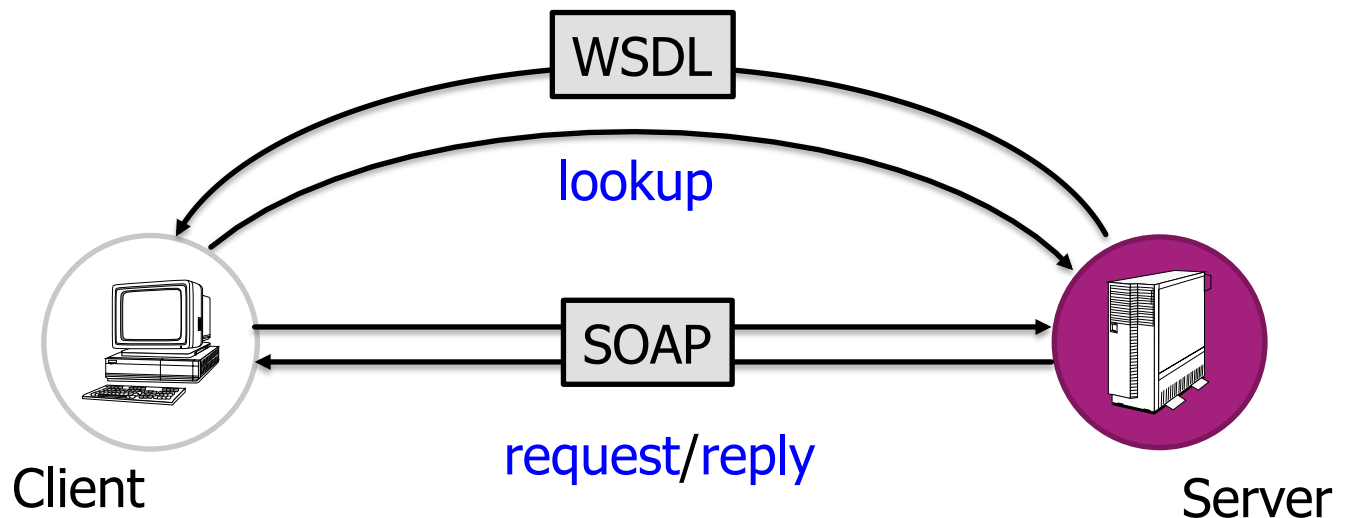


Web Services in a Nutshell



Web Services in a Nutshell

- For the exercise, we let the service publish its WSDL without going through a UDDI...



Web Services - WSDL Overview

- WSDL: Web Services Description Language describes:
 - What a Web service can do
 - Where it resides
 - How to invoke it
- Explore WSDL
 - Example: <http://vslab.inf.ethz.ch:8080/SunSPOTWebServices/SayHello?Tester>

Types, Messages, PortType, Binding, Service, Port, Definition

Programming WS-* Clients

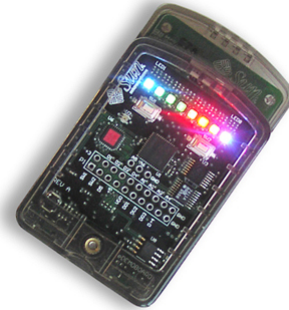
- Most IDEs provide code generators
- Server-side
 - Java annotations
 - Automatic generation of WSDL file
- Client-side
 - Parsing of WSDL file
 - Automatic generation of client stubs

REST: Representational State Transfer

- REST is a lightweight architectural style for designing networked applications
 - HTTP 1.1 implements the REST architectural style
 - It uses HTTP for CRUD (Create/Read/Update/Delete) operations
- Platform independent
- Language independent
- Open standard-based

[<http://geekandpoke.typepad.com/>]

REST Architecture



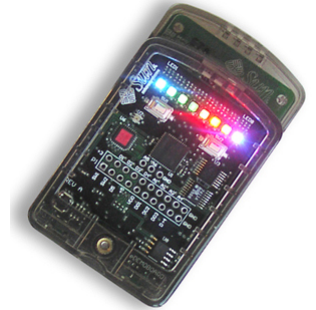
[<http://code.google.com/p/hcsfsp/>]

- **Resources:** Identified by logical URIs
 - State and functionality are represented using resources

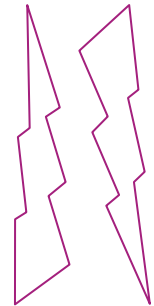
e.g., a sensor node: <http://vslab.inf.ethz.ch:8081/sunspots/Spot1>
- **A web of resources:** Resources are linked
 - Similar to the interconnection of Web pages in the WWW
 - When relevant, resources should link to additional information
 - Resources should be kept simple
- **Stateless** communication protocol:
 - Each new request must carry all the information required to complete it

Assignment 2 – Overview

- Objectives:
 - Learn to develop distributed Web applications
 - Use the two different paradigms seen in the lecture:
 - Representational State Transfer (REST)
 - Web Services (WS-*)
- Dates:
 - Exercise begins: **Now (October 6, 2014)**
 - Exercise is due: **9:00 am, October 20, 2014**

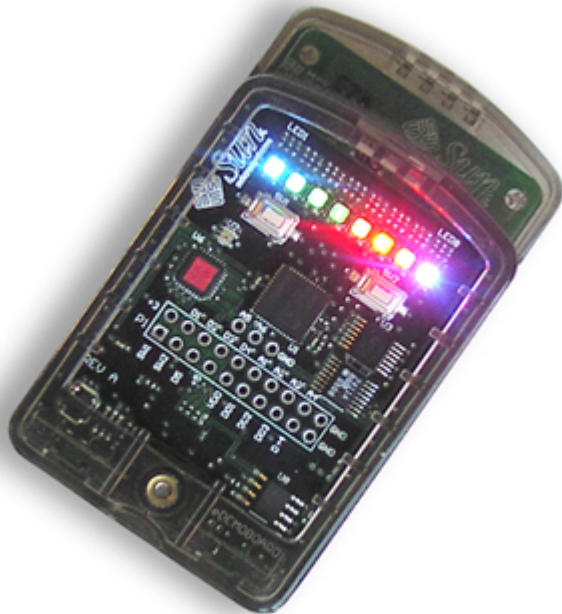


[<http://code.google.com/p/hcsfsp/>]

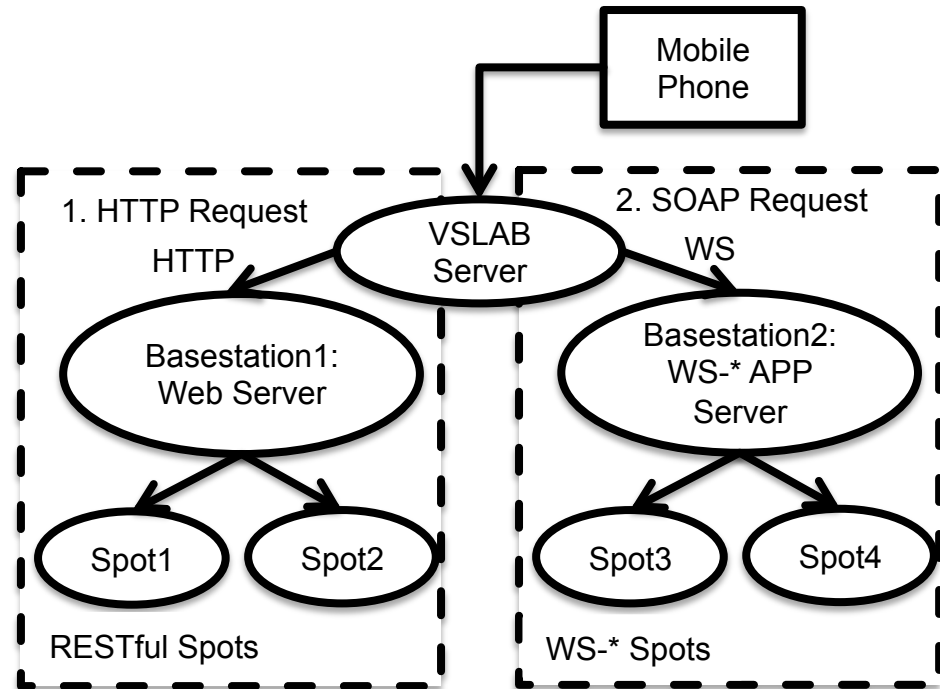


Assignment 2 – System Setup

- Access Sun SPOTs through WS-* and REST
- Sun SPOTs: Wireless sensor nodes (temp, acc, light,...)



[<http://code.google.com/p/hcsfsp/>]



Assignment 2 – Task 1

Experimenting with RESTful Web Services (2P)

- Create an HTTP request
 - a) “manually” (i.e., without the use of an HTTP library)
 - b) using *org.apache.http.**
- Use HTTP content negotiation to get machine-readable data
- Connect to a Sun SPOT and retrieve the temperature value
- **Hint:** Use AsyncTask to do network operations (be careful with accessing UI Elements!)
- **Hint:** Use the HTTP header “Connection: close” to avoid blocking behavior

Assignment 2 – Task 2

Experimenting with WS-* Web Services (2P)

- Explore WSDL, create SOAP requests
- Connect to a Sun SPOT and retrieve the temperature value.
- **Hint:** Apply hints from Task 1
- **Hint:** Use the Android version of the kSOAP2 library
 - <http://code.google.com/p/ksoap2-android/>
- **Hint:** Important classes are: SoapObject, SoapSerializationEnvelope
- **Hint:** You do not have to implement the decoding of the WSDL file

Code Skeleton

- Interfaces for Sensors
 - Separate UI from logic
 - Increase of code reuse
 - Each subtask is a new class that implements the Sensor interface

Assignment 2 – Task 3

Network Traffic Analysis (1P)

- Learn how to use tools for network traffic analysis (e.g. Wireshark)
- Debugging tool for distributed software



Assignment 2 – Task 4, 5

Your Phone as a Server (3P)

- Implement a Web server on your phone that allows to access the sensors and actuators of the phone
- **Hint:** Use a Service to implement the server
- **Hint:** Use Intents and BroadcastReceiver, or Bound Services, to communicate between Service and Activity
- **Hint:** When you are using an existing WiFi network, make sure the ports you are using are not blocked!

Task 5: Mini-Test (2P)

Deliverables

- See exercise sheet for details
 - code.zip
 - answers.zip
 - wireshark.zip

Assignment 2 Hints - Relevant Terminology

- Internet Media Types
 - text/html, text/xml
 - application/xml, application/json
- ROA – Resource-Oriented Architecture
- REST – Representational State Transfer
- SOA – Service-oriented Architecture
- SOAP – Simple Object Access Protocol
- WSDL – Web Services Description Language

REST Hints

- <http://www.infoq.com/articles/rest-introduction>
- RESTful Web Services (Leonard Richardson und Sam Ruby)
 - Available at D-INFK library
- Apache HTTP library (simplest sample code alive... ☺)
 - <http://svn.apache.org/repos/asf/httpcomponents/httpclient/trunk/httpclient/src/examples/org/apache/http/examples/client/ClientWithResponseHandler.java>



Noteworthy Tools

- Firefox extensions
 - HttpRequester
 - Poster
 - RESTClient
 - SOA Client
- Chrome extensions
 - Simple REST client

Noteworthy Tools

- Android Debug Bridge (adb tool)
 - You can find the adb tool in <sdk>/platform-tools/
 - <http://developer.android.com/tools/help/adb.html>
- Android Emulator
 - <http://developer.android.com/tools/devices/emulator.html>
- Setting up a port forwarding
 - `adb forward tcp:port1 tcp:port2`
 - forwards the local port port1 on the machine to port2 on the emulator.
 - Example: `adb forward tcp:12345 tcp:8088`